

Human Mutant LEVEL II

Mickey Mouse

Mental strength → 10
 Intelligence → 12
 Dexterity → 14
 Charisma → 13 (-2 human)
 Constitution → 9
 Strength → 12 +1 damage
 FUA → 5
 SA → 12
 AC 6
 Hit points ||| ||| ||| ||| |||

physical mutations:
 4 arms 2:1 attacks
 Regenerate 25 HP per day
 Skin is deep sky blue



Planar travel
 (3x3 door 2mt) (1 a day)
 Telekinesis 5 range 5 rest
 (160 lbs) 5 melee mt

POSESSIONS:

- SHORTSWORD 1-6
- DAGGER 1-4
- SPEAR 1-6
- 1 BOW - ||| ||| ||| ||| 100 meters
- WATERSKIN FLINT/STEEL
- 50' ROPES
- 1:18 INTENSITY POISON CURE
- BACKPACK ENERGY CELLS (HYDROGEN) 3
- 1 WAND (STUNS) 3 MEDKITS
- PKG OF PAPER 1 GRENADE

RATIONS: ||| ||| ||| ||| ||| |||

MENTAL SUCCESS DEFENSE SUCCESS

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WILL FORCE DOUBLES ABILITIES

EXP POINTS

3000
 300
 3000
 1050
 6000

WEAPONS

2: pulse laser pistols (10^s/w pack)

PISTOLS { 2: #5 MARK BLASTER - 1 CELL
1: #6 BLC DEATH RAY - 1 CELL

RIFLES { 2: #3 MARK V BLASTER - 2 CELL
1: #4 FUSION RIFLE - 1 CELL

3 DAGGER HANDLES - 1 CELL (20 CM)

2 SWORDS - 1 CELL ()

1 #2 RIFLE LASER RIFLE 1 CELL