

AFTERMATH

Player Character **Jack Shade**

Age Group **Base Age** Bulk Ave Looks Ave
 Size Ave Personal ENC

Attribute	Allocated	Permanent	Current	AST	GST
WT	25			12	8
WL	33			16	11
STR	30			15	10
DFT	28			14	9
SPD	26			13	9
HLH	26			13	9

Learning rate (WT Group)	4	Healing Rate (HLH Group)	4
Freely Improvable Skills (WT & WL)	58	Shock Factor (10+ Healing Rate)	14
STR Group	4 (206)	Damage Resistance Total (HLH + 1/2 STR + 1/2 WL)	58
Maximum Number of Actions (DFTGrp-1)	3	Damage Taken	
Base Action Phase (SPD AST)	13/9/5	Lethal	
Phases Consumed in Action ((BAP/MNA),d)	4	Subdual	
Combat Dodge Ability ((DFT & SPD)/20,n)	3	Total	
		Critical damage location amount	

Talents (15 + 206 = ___ points to allocate)			
	Base	Allocated	Current
Charismatic	—	—	4
Combative	—	—	15
Communicative	—	—	3
Esthetic	—	—	1
Mechanical	—	—	6
Natural	—	—	5
Scientific	—	—	4

"Changed"
 cat Ability -

Encumbrance
 Maximum value carried with status
 unencumbered partially Enc. fully Enc.

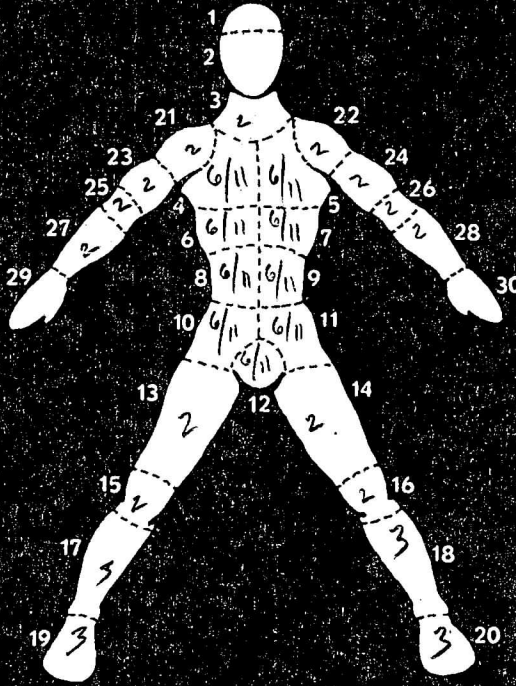
In Pack or Bag (Capacity _____)
 \$ 512 907
 \$ 450⁰² Annual

- On Belt**
- | Loc. | Item | ENC |
|------|------|-----|
| 1 | | |
| 2 | | |
| 3 | | |
| 4 | | |
| 5 | | |
| 6 | | |
| 7 | | |
| 8 | | |
| 9 | | |
| 10 | | |
- Left Slung
 Right Slung
 Left Hand
 Right Hand
 Pockets

5 Dynamite

8 Clips 45
 4 Drums 45
 100 12G
 50 .600N.

Enter Armor Value on Location covered



Item Coverage Format Code AV ENC

Item	Coverage	Format	Code	AV	ENC
Average Armor Value _____					

Skills

	SCORE	BCS
Off-hand Dexterity	—	14
Brawling	72	14
Survival	—	—
Stealth	100	20
Climbing	100	20
Acrobat	61	12
Driver	59	11
Pilot	59	11
Cyclist	59	11
Demolition	59	11
Lockpicking	100	20
Safe cracking	59	11
Traps	59	11
First Aid	58	11
Ride Horse	65	13
Dist Farming	32	6
Animal Husbandry	74	14
Animal Training	57	11
Forensics	57	11
Disguise	57	11
Mimicry	29	5
Interrogation	61	12
Swimming	60	12
Power Boating	01	—
Amer Culture	29	5
Amer Hist	68	13
English	87	15
Italian	29	5
Italian Culture	29	5
Turkish	29	5
Law Subcult	32	6
Criminal Subcult	32	6
Nightstick	72	14
Knife	69	13
Throwing	137	20/7/1
Marital Arts	138	20/7/1
Autoweapon	100	20
Pistol	139	20/7/1
Rifle	139	20/7/1

Guns

Weapon	Format	Action	Magazine Capacity	Caliber (BDG)	ENC
New Colt	Swing S&L	DA	6	.45ACP(11)	
Colt M1911	Box	AL	7	.45ACP(11)	
Thompson	Down	FA	50	.45ACP(13)	
Rem 4R	Mag 5	AL	5	12G (32)	
Nitro Ex	Break	SA	2	600 Nitro (76)	

Weapons

Type	length	Format	Survival Value	WDM	ENC
Night sticks			2	B	
8 Throw Knife				1.3L	
Bowie Knife				1.5L	
Hands/Feet				1.1C	

ENC Carried	Worn	Total