

PLAYER'S NAME Frank  
 CHARACTER Fräak the Fearless  
 CLASS Fighter 22 yrs. 128 yr max  
 ALIGNMENT Chaotic neutral  
 EXPERIENCE POINTS

STRENGTH 18<sup>100</sup> DEXTERITY 16  
 INTELLIGENCE 10 CONSTITUTION 15  
 WISDOM 8 CHARISMA 13  
 SA 12 FUA 1 AC: -1  
 HP 39 DAMAGE: -3

HP

6  
175-180  
Capt

18000  
  
  
  
  
  
  
  
  
  
LEVEL: 6



BONUS  
 +4 hit  
 +6 damage  
 +2 defense

GOLD PIECES  
 1 GO  
 66 PP

GEMS (TALLY)

50 10      3 5000  
 20 50      2 10000  
 10 100      2 5000  
 3 500      50 000  
 3 1000      100 000

Amra the  
Lion  
Kabasa



POSSESSIONS

LOCATION

MAGIC ITEMS

- Lance
- Sword, Long
- 2 daggers
- composite bow, long
- 40 Arrows
- Chain mail
- shield
- mounted warhorse
- saddle bags
- Food supplies
- 2 wooden planks
- bedroll
- water skin
- silver dagger
- small sacks, 2
- 5 Ropes, 25' silk
- sm silver mirror
- Plate mail
- bastard sword

- Ring mail
- javlin +2
- Plate mail +1
- Ring of spell turning
- 4 Tubes of dust
- disappearance
- sword of wounding +1 (10 rounds)
- Ring, invisibility
- Spear +3
- Scale mail +1
- Ring of walk on water
- Shield +2
- mace +1
- mace +1
- Ring of Protection +3
- sword +1
- healing Potion
- healing Potion
- human control Potion

SPELL BOOK ON BACK OF SHEET

SPECIAL ABILITIES/NOTES

MISC. ITEMS



# SPELL BOOK (SPELL LISTING FOR CLERIC)

INT:            BONUS:            MAX NO. SPELLS AVAILABLE PER SPELL LEVEL:  
 (WRITE NO. ABLE TO MEMORIZE PER LEVEL IN CIRCLE.)

1ST LEVEL SPELLS       2ND LEVEL SPELLS       3RD LEVEL SPELLS

- 1
- 2
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- 18

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4TH LEVEL       5TH LEVEL       6TH LEVEL       7TH LEVEL       8TH LEVEL

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9TH LEVEL

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- 14
- 15
- 16
- 17
- 18

**THIEVING ABILITIES: (DEX: )**

ABILITY:	BASE %	BONUS	TOTAL
PICK POCKET	-	-	-
OPEN LOCKS	-	-	-
FIND/REMOVE TRAP	-	-	-
MOVE SILENTLY	-	-	-
HIDE IN SHADOWS	-	-	-
HEAR NOISE	-	-	-
CLIMB WALLS	-	-	-
READ LANGUAGES	-	-	-

(READ MAGIC AT 10TH LEVEL)  
 BACK STABBING ABILITY: +4 TO HIT,  
 DAMAGE/LEVELS: 2X/1-4, 3X/5-8, 4X/9-12, 5X/13-16+

