

AGE 22

MAX AGE = 117 6'4" W 204

PLAYERS NAME TODD
CHARACTER "THE BLACK MASK" (GRAVE OF PYROS)
CLASS WARRIOR
ALIGNMENT CHAOTIC EVIL

STRENGTH 18^{#100} DEXTERITY 18
INTELLIGENCE 13 CONSTITUTION 18
WISDOM 9 CHARISMA 17(12)
AC 12 EXP 10 (55)

+4 HP/6.E
AC (-5)

EXPERIENCE POINTS

25000 (250,000)
149910
6100
148010
1544
149554

LEVEL: VII



GOLD PIECES ON MITHRIL SHEET'S SHIP'S TREASURY

804 - ON SHIP
157
37
15,821

81 DAMAGE
+4 HIT +6 DAM. +4 DEF.
+4 HP PER DIE +3 REACTION
ENCOUNTER RATINGS +3 HIT MISSILES

ITEMS (GOLD)	8000 - med. acc.
10 III	5000 I
50	10000 III
100 III	25000
500 III	50000 I
1000 III	100000

72

POSSESSIONS

LOCATION

MAGIC ITEMS

LEATHER ARMOR 40 ARROWS
COMPOSITE LONGBOW 20 SILVER ARROWS
PLATEMAIL +1
BATTLEAXE +3
SHORTSWORD (ON DECK :)
SIXTANT
DAGGER (SHARPENED) BATTLEAXE +3 +3
SHIELD w/ SPIKE 1-3 BOW/ARROWS
50' ROPE DAGGER
2 SPEARS HELMET
PLATEMAIL

BATTLEAXE +3 HIT +3 DAMAGE
1 FLYING SWORD w/ 99 chgs. 27
SM GOLD SWORD w/ 92
CUBE w/ SPELL ENVIRONMENTAL CONTROL
RING -> FEATHERFALL
HAMMER +3
CHAINMAIL +5 (NO ENCUMBRANCE)
HORN (OF VALHALLA) 2-5 5TH LVL
WARRIORS OF 30 HP EA AC 4
5000 SILVER, 5000 AXE, 1 spear
RING OF SWIMMING
VIAL OF POISON

6 PENTAKETER:
SEA GULL ROD:
BLACK CAT
MITHRIL
NAMELESS IN PROD
COMPOSITE LONGBOW (18⁰⁰ STR) +4 +6

SPELL BOOKS ON BACK OF SHEET

FLIAL ABILITIES/NOTES
SWIMS ASTRONOMY- NAVIGATION
SAILOR SKILLS - (KNOTS, ROPE, PRACTICE)
MITHRIL - MY SHIP (!)
NAMELESS

MISC. ITEMS
DAIMYO DOYE IN GRASA,
ISLE OF ZEN SENT,
NINJA TO MESS W/ ME

SPELL BOOK (SPELL LISTING FOR CLERIC)

INT: BONUS: MAX NO. SPELLS USABLE PER SPELL LEVEL:

(WRITE NO. ABLE TO MEMORIZE PER LEVEL IN CIRCLE)

1ST LEVEL SPELLS 2ND LEVEL SPELLS 3RD LEVEL SPELLS

- 1
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3
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36
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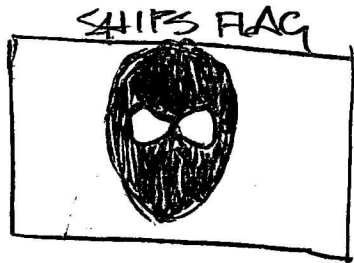
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4TH LEVEL 5TH LEVEL 6TH LEVEL 7TH LEVEL 8TH LEVEL

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9TH LEVEL

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- 17
- 18

THIEVING ABILITIES: (DEX:)

ABILITY:	BASE %	BONUS	TOTAL
PICK POCKET	-	-	-
OPEN LOCKS	-	-	-
FIND/REMOVE TRAP	-	-	-
MOVE SILENTLY	-	-	-
HIDE IN SHADOWS	-	-	-
HEAR NOISE	-	-	-
CLIMB WALLS	-	-	-
READ LANGUAGES	-	-	-

(READ MAGIC AT 10TH LEVEL)

BACK STABBING ABILITY: +4 TO HIT,
DAMAGE/LEVELS: 2X/1-4,
3X/5-8, 4X/9-12, 5X/13-16+

