

ELVISH  
GNOME  
HALFLING  
GOBLIN  
HOBGOBLIN  
ORC  
GNOLL

PLAYER'S NAME KATHY  
CHARACTER GRETCHEN  
CLASS MU FIGHTER, CLERIC HALF ELF  
ALIGNMENT CHAOTIC GOOD

STRENGTH 11<sup>18</sup> DEXTERITY 14  
INTELLIGENCE 18 CONSTITUTION 10  
WISDOM 19 CHARISMA 18  
SA 15 FUA 17 AC: -3  
HP 84 DAMAGE:

PSEUDO DRAGON  
CLA:  
HP 11  
DAM 1-3  
AC -2  
HT DIE: 2  
DAMAGE  
ATTACK -1-3  
MAGIC  
RESIST -35  
+4 to  
HIT  
(+4)  
SAVE



MU to 10  
M-375,000

|           |         |
|-----------|---------|
| M.U.      | 250,000 |
|           | 11510   |
|           | 267,510 |
|           | 47,781  |
|           | 375,291 |
| MU-F-C    |         |
| LEVEL: 10 | 86      |

GOLD PIECES  
8784  
579215

BONUSES +4 hit +6 Damage

+1 SORC +1  
+4 against Suggestion

| GEMS (TALLY) |            |
|--------------|------------|
| 10           | 50001      |
| 50           | 1000011111 |
| 100          | 11111      |
| 500          | 1          |
| 1000         | 1          |

New Max  
MU 15<sup>th</sup>  
CL -18<sup>th</sup>  
Ftr -14<sup>th</sup>

Current level:  
11/9/19



POSESSIONS

Auto Pistol - 5 clips - 15 bullet - 3 shots per round, 2-12 MAGIC ITEMS

6 SILVER LE GARS  
LONG BOW  
20 ARROWS  
1 STEAK  
BACK PACK  
WATER SKIN  
P.S.  
WES RATION  
HOLY SYMBOL  
CHAIN MAIL  
IRON MAIL +2  
SPEAR +2  
SPEAR +3  
JAVELIN +2 (2)  
ARROWS 11 (10)  
5 VILES HOLY WATER  
TREASURE  
BL-cleric spells  
6th Level -  
ANIMATE OBJECT

III - scroll - fog cloud  
+2 MAZE OF DISRUPTION  
~~STATUES~~  
INCENSE of Madefateen  
Potion  
Bracers: AC -2 St. 18/100  
(Protect from Devil-Scroll)  
MU scroll -  
1) PERMANENT  
2) Flame Arrow  
~~scroll - Protect from~~  
Potion - Diminution

+1 SWORD  
1 INTELLIGENCE CHAOTIC NEUTRAL  
+2 SPEAR  
RING +3 SAVING THROW DEFENSE PROTECTION  
SILVER SWORD EQ 1 +3  
COMMON TONGUE - TELEPATHY  
READ MAGIC, DETCAT. EVIL  
DANCING SWORD  
DETECT TRAPS - SHIFTING WALLS  
ANDRMS  
INTELLIGENCE -12  
Potion  
WAND OF FEARTAKE 135  
Cone 6" long by 2" 11  
POTION: TORPOR (2)  
POTION: LEVITATION Ring: telekinesis  
RING: MANNEL  
POTION: CLIMBING CONTROL  
POTION: GIANT STRENGTH - HILL  
SPELL BOOK ON BACK OF SHEET

2 Daggers  
2 Lanterns  
2 Mirrors  
2 Polearms  
2 Rope 50  
2 Sacks  
silver coffee 50g  
2 iron door 10x10  
10" pot  
2 Bag  
100gA

SPECIAL ABILITIES/NOTES

Robe of useful things  
MU. ICE STORM - CONE OF COLD

4th Dig  
Dig  
5-7 SIMULACRUM  
WALL OF STONE

MISC. ITEMS

ROD OF MAGIC  
PEARL PERRIN - WOUND CLOSURE

WAND:  
WAND OF FROST  
ICE Storm  
Cone of Cold

SCROLL  
MAGIC USER 4-extension  
5-Distal dista  
AUDIBLE  
Protection from Possession  
SCROLL - LYCANTHROPES  
tube of disappearance -10

MIRROR IMAGE: 5  
BROOCH - SHIELDING  
BAG - OF HOLDING - 500 lbs  
bags - 15LBS

# SPELL BOOK (SPELL LISTING FOR CLERIC)

INT:            BONUS:            MAX NO. SPELLS USABLE PER SPELL LEVEL:

(WRITE NO. ABLE TO MEMORIZE PER LEVEL IN CIRCLE)

## 1ST LEVEL SPELLS (4)

- 1 1<sup>ST</sup> FAMILIAR
- 2 MAGIC MISSILE
- 3 HOLD PORTAL
- 4 CHARM, PERSON
- 5 DETECT MAGIC
- 6 SLEEP
- 7 SPIDER CLIMB
- 8 VENTRILOQUISM
- 9 SHIELD
- 10 PROTECT FRM EVIL
- 11 FEATHER FALL
- 12 UNSEEN SERVANT
- 13 COMPREHEND LANGUAGES
- 14 LIGHT
- 15 ENLARGE
- 16 LUSH
- 17 DEAD MAGIC
- 18 DANCING LIGHTS

## 2ND LEVEL SPELLS (3)

- 1 SPARKING BLOOD
- 2 INVISIBILITY
- 3 LEVITATE
- 4 MIRROR IMAGE
- 5 RAY OF ENFEEBLEMENT
- 6 SLARE
- 7 FORGET
- 8 DARKNESS
- 9 CONTINUUAL LIGHT
- 10 DETECT INVISIBL
- 11
- 12
- 13
- 14
- 15
- 16
- 17
- 18

## 3RD LEVEL SPELLS (3)

- 1 FIREBALL
- 2 WATER BREATHING
- 3 BREATHING BOLT
- 4 DISC. MAGIC
- 5 PHANTASMIC FORCE
- 6 FLY
- 7 FEIGN DEATH
- 8 GUST OF WIND
- 9 CLAIRVOYANCE
- 10 POLK
- 11 EXPLOSION RUINS
- 12 HOLD PERSON
- 13 PROTECT NORM. MSLER
- 14 water breathing
- 15
- 16
- 17
- 18

## 4TH LEVEL (2)

- 1 FIRE SHIELD
- 2 REMOVE SHIELD
- 3 MIND GLOBE OF INVULNER)
- 4 POLYMORPH SELF
- 5 ICE STORM
- 6 POLYMORPH OTHER
- 7
- 8
- 9
- 10
- 11
- 12
- 13
- 14
- 15
- 16
- 17
- 18

## 5TH LEVEL (1)

- 1 COME OF GOIN
- 2 WALL OF STONE
- 3 AIRY WATER
- 4 MASS MAGE
- 5 HALLUCIN
- 6 FIRE CHARM
- 7 HOLD MONSTER
- 8
- 9
- 10 WALL OF FORCE
- 11 STONE SHRE
- 12 ANIMAL GROWTH
- 13 TELEKINESIS
- 14 TELEPORT
- 15
- 16
- 17
- 18

## 6TH LEVEL (0)

Contact other plane (5 wks)

## 7TH LEVEL (0)

## 8TH LEVEL (0)

- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9
- 10
- 11
- 12
- 13
- 14
- 15
- 16
- 17
- 18

## 9TH LEVEL (0)

- 1 CLERIC SPELLS
- 2 I CURE LIGHT WOUNDS
- 3 POLYCAT MAGIC
- 4 CURE LIGHT WOUNDS
- 5 COMMUNION
- 6 BLESS
- 7 FEAR
- 8
- 9 SILENCE 15' RADIUS
- 10 HOLD PERSON
- 11 SLOW POISON
- 12 SLOW POISON
- 13 SLOW POISON
- 14 KNOW ALIGNMENT
- 15
- 16
- 17
- 18

### THIEVING ABILITIES: (DEX: )

| ABILITY:         | BASE % | BONUS | TOTAL |
|------------------|--------|-------|-------|
| PICK POCKET      | -      | -     | -     |
| OPEN LOCKS       | -      | -     | -     |
| FIND/REMOVE TRAP | -      | -     | -     |
| MOVE SILENTLY    | -      | -     | -     |
| HIDE IN SHADOWS  | -      | -     | -     |
| HEAR NOISE       | -      | -     | -     |
| CLIMB WALLS      | -      | -     | -     |
| READ LANGUAGES   | -      | -     | -     |

(READ MAGIC AT 10TH LEVEL)

BACK STABBING ABILITY: +4 TO HIT, DAMAGE/LEVELS: 2X/1-4, 3X/5-8, 4X/9-12, 5X/13-16+

